



vq-db REST API

Sevana Ou PTE

68 Circular Road #02-01 Singapore 049422



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The `vq-db` process exposes a small JSON HTTP API used by the bundled web dashboard and by any third-party tool that needs to query the call-quality data collected from one or more `vq-core` probes.

Overview

- **Transport:** plain HTTP/1.1 (no TLS, no authentication — terminate with nginx/HAProxy in front for production).
- **Listening port:** configured by `dashboard.port` in the YAML config (default **9126**).
- **Methods:** every endpoint listed below accepts `GET` only; any other method returns `501 Not Implemented`.
- **Encoding:** responses are pretty-printed JSON (`Content-Type: application/json`) except for the explicit CSV download mode on `/stats` , which returns `text/csv` plus a `Content-Disposition: attachment; filename=...` header.
- **Errors:** on application errors the server returns HTTP `503` with a JSON body of the form `{ "error": "<message>" }` . Required-parameter violations are reported the same way. Unknown paths fall through to the static-file handler (if `dashboard.root` is configured) and otherwise return `404` .
- **Agent metadata:** most endpoints include an `instance` object identifying the agent this `vq-db` is reporting for (`server.instance.id` / `.name` in the YAML config).

```
{
  "instance": { "id": "agent_1", "name": "First instance" }
}
```



Common types and parameters

Stream identifier

`stream_id` (alias `ref_id` in some responses) is a stringified `LinkId` that uniquely names a stream regardless of whether it currently lives in memory (active) or in the database (finished). It is opaque — clients should treat it as a token returned by the server and pass it back verbatim.

Search filter

Several endpoints accept a filter expression for either the in-memory list (`mem_filter`) or the database list (`db_filter`). The on-the-wire form is the URL-encoded representation of a `SearchFilter`:

```
<sort_field>/<sort_dir>/<page_offset>/<max_count>[/<hex_expression>]
```

Field	Meaning
<code>sort_field</code>	Column to sort by. Allowed: <code>start_time</code> (default), <code>end_time</code> , <code>duration</code> , <code>sevana_mos</code> , <code>sevana_rfactor</code> , <code>network_mos</code> , <code>jitter</code> , <code>src_ip</code> , <code>dst_ip</code> , <code>sip_src</code> , <code>sip_dst</code> .
<code>sort_dir</code>	<code>asc</code> or <code>desc</code> . Default <code>desc</code> .
<code>page_offset</code>	Zero-based row offset for paging.
<code>max_count</code>	Page size. Defaults to <code>dashboard.max-streams</code> from the YAML config (40).
<code>hex_expression</code>	Optional: a hex-encoded text filter expression (see <i>Filter expression grammar</i>).

Slashes inside the filter are escaped as `%2F`. The whole string is then URL-encoded as the `mem_filter` / `db_filter` query value.

Filter expression grammar

The optional `hex_expression` payload is a simple boolean/arithmetic expression evaluated per stream. Available variables (for in-memory rows; the database list maps the same names to SQL columns):



Variable	Meaning
start_time	Stream start (Unix seconds).
sevana_mos	Sevana MOS for the latest reported chunk.
network_mos	Network MOS (G.107 E-model).
sevana_rfactor	Sevana R-factor (0–100).
jitter	Last interval jitter (seconds).
rtt_delay	Round-trip delay (seconds).
duration	Stream duration so far (ms).
src_ip , dst_ip	Network endpoints.
sip_src , sip_dst	SIP user@host strings (empty if SIP correlation was not available).

Supported operators: arithmetic (+ - * /), comparison (= != < <= > >=), boolean (and or not), parentheses. Example:

```
sevana_mos < 3.5 and jitter > 0.020
```

Date interval

Both the in-memory and database lists accept an optional [start, end] time window. Provide one or both of mem_start_timestamp / mem_end_timestamp (and the db_* counterparts), each as a Unix-seconds integer. Streams whose start time falls outside the window are dropped from the result.

Paging actions

To page through the lists without recomputing offsets client-side, pass an action query parameter:



action	Effect on the in-memory list (mem_*)	Effect on the database list (db_*)
mem_first	jump to offset 0	—
mem_last	jump to the last page	—
mem_next	advance by one page	—
mem_prev	go back one page	—
mem_refresh	re-fetch the current page	—
db_first	—	jump to offset 0
db_last	—	jump to the last page
db_next	—	advance by one page
db_prev	—	go back one page
db_refresh	—	re-fetch the current page

If `action` is omitted the offsets from the filter strings are honored as-is.

Endpoints

`GET /stats` — list active and finished streams

The main listing endpoint. The same path serves three behaviors based on the query parameters: a JSON listing (default), a CSV download of the database, or a CSV download of the active stream list.



Query parameters

Parameter	Type	Default	Description
mem_filter	string	""	URL-encoded <code>SearchFilter</code> for the in-memory list.
db_filter	string	""	URL-encoded <code>SearchFilter</code> for the database list.
mem_start_timestamp	int	—	Unix seconds; lower bound of the in-memory date window.
mem_end_timestamp	int	now	Unix seconds; upper bound of the in-memory date window.
db_start_timestamp	int	—	Unix seconds; lower bound of the database date window.
db_end_timestamp	int	now	Unix seconds; upper bound of the database date window.
sip_callid	string	—	Restrict both lists to the streams correlated with this SIP Call-ID (exact match). See <i>Navigating between calls and streams</i> .
action	string	—	See <i>Paging actions</i> .
show_active	bool	false	Include the in-memory list (<code>active_streams</code>) in the JSON response.
show_finished	bool	false	Include the database list (<code>finished_streams</code>) in the JSON response.
mem_show_count	bool	false	Include the in-memory total count without the list body.
db_show_count	bool	false	Include the database total count without the list body.
download_db	bool	false	Stream the database list as CSV (overrides JSON mode).
download_active	bool	false	Stream the active list as CSV.
show_detectors	bool	false	Include PVQA detector columns in CSV exports.

If `download_db` is requested but the database is disabled (`database.engine` is empty), the server responds with HTTP 503 and `Database is not active; cannot export finished streams as CSV.`



JSON response

```
{
  "instance": { "id": "agent_1", "name": "First instance" },
  "total_active_streams_count": 12,
  "available_active_streams_count": 12,
  "active_streams": {
    "streams": [
      {
        "stream_id": "...opaque...",
        "ref_id": "...opaque...",
        "instance": { "id": "agent_1", "name": "First instance" },
        "start_time": "2026-05-25 09:13:42.001",
        "duration": 42.5,
        "duration_audio": 41.8,
        "sevana_mos": 4.1,
        "network_mos": 4.3,
        "sevana_rfactor": 92,
        "jitter": 0.0023,
        "source": "192.168.1.10:30002",
        "destination": "192.168.1.20:30000",
        "sip_src": "alice@pbx.example",
        "sip_dst": "bob@pbx.example",
        "sip_callid": "9f6e@pbx.example"
      }
    ]
  },
  "total_finished_streams_count": 1734,
  "available_finished_streams_count": 1734,
  "finished_streams": {
    "streams": [ ... same row shape ... ]
  }
}
```

Keys that depend on the request:

- `active_streams` / `total_active_streams_count` / `available_active_streams_count` appear only when `show_active=true`.
- `finished_streams` / `total_finished_streams_count` / `available_finished_streams_count` appear only when `show_finished=true` (and the database is enabled).
- `available_active_streams_count` (alone) appears when `mem_show_count=true`.
- `available_finished_streams_count` (alone) appears when `db_show_count=true`.
- Setting both `show_active=true` and `show_finished=true` returns both lists in a single call (this is what the bundled dashboard does on load).



CSV download

When `download_db=true` or `download_active=true`, the response is `text/csv` with a `Content-Disposition: attachment; filename=vq-db-finished.csv` (or `vq-db-active.csv`) header. The header row of the CSV depends on `show_detectors`:

- without it: a basic row per stream (timestamps, endpoints, MOS, jitter, codec, ...);
- with it: the basic row plus one column per PVQA detector counter.

For `download_db` the `db_filter` is applied; for `download_active` the entire in-memory list is exported with the detector columns.

GET /streamhistory — single-stream history

Returns the per-chunk timeline plus an aggregated summary for one stream.

Query parameters

Parameter	Required	Description
<code>stream_id</code>	yes	Stream identifier obtained from <code>/stats</code> .

If `stream_id` is missing the server returns HTTP 503 with `{"error": "Param stream_id is required."}`. If the ID does not match anything in memory or in the database, the response contains `{"error": "bad ref id"}` (also HTTP 503).



Response

```
{
  "instance": { "id": "agent_1", "name": "First instance" },
  "chunks": [
    {
      "link_id":      "...opaque...",
      "stream_end_time": 1716625984123,
      "start_time":    0.000,
      "end_time":      10.200,
      "sevana_mos":    4.2,
      "network_mos":   4.3,
      "jitter":        0.0019,
      "sevana_rfactor": 95
    }
  ],
  "sevana_mos":      4.1,
  "network_mos":     4.3,
  "jitter":          0.0021,
  "rtt_delay":       0.018,
  "decoded_filename": "agent_1/2026-05-25/...wav",
  "codec":           "PCMA",
  "rtp_packet_counter": 2150,
  "lost_packet_counter": 3,
  "amr_nb_switch_counter": 0,
  "amr_wb_switch_counter": 0,
  "source":          "192.168.1.10:30002",
  "destination":     "192.168.1.20:30000",
  "ssrc":            "5a3f7e10",
  "sip_src":         "alice@pbx.example",
  "sip_dst":         "bob@pbx.example",
  "sip_callid":      "9f6e@pbx.example",
  "sevana_rfactor":  93,
  "Dead_Air":        4,
  "Click":           1,
  "SNR":             0,
  "... one key per PVQA detector ...": 0,
  "json_report":     "{ ... verbose internal JSON ... }"
}
```

Top-level fields describe the whole stream; `chunks[]` lists the per-interval reports in chronological order. Detector counters (`Dead_Air`, `Click`, `SNR`, ...) are flat keys at the top level — the field name is the detector name with spaces replaced by underscores, the value is the number of intervals that triggered the detector. `json_report` carries the full internal report and is intended for debugging — most clients can ignore it.

GET /report — single interval report

Returns the per-interval report for one specific chunk of a stream.



Query parameters

Parameter	Required	Description
stream_id	yes	Stream identifier.
timestamp	yes	stream_end_time of the desired chunk (as returned by /streamhistory).

Response

```
{
  "source": "192.168.1.10:30002",
  "destination": "192.168.1.20:30000",
  "ssrc": "5a3f7e10",
  "stream_id": "...opaque...",
  "codec": "PCMA",
  "sevana_mos": 4.1,
  "network_mos": 4.3,
  "jitter": 0.0019,
  "rtt_delay": 0.018,
  "duration": 10.200,
  "rtp_packet_counter": 510,
  "lost_packet_counter": 0,
  "illegal_packet_counter": 0,
  "detectors_report": "<text/CSV-style detector dump>",
  "amr_nb_switch_counter": 0,
  "amr_wb_switch_counter": 0,
  "sevana_rfactor": 95,
  "json_report": "{ ... verbose internal JSON ... }"
}
```

If the timestamp does not match any stored interval, the response is HTTP 503 with `{"error": "Report not found"}`.

SIP call lifecycle endpoints

In addition to the per-stream RTP quality data, `vq-db` records the SIP signalling lifecycle of each call (decoded from the protobuf bus by `vq-core`) into the `rtplibmon_sip_events` table. Three endpoints expose it: an aggregated per-call list (`/sip_calls`), the full event timeline for one call (`/sip_call`), and a flat cross-call event log (`/sip_events`).

Timestamps are UNIX milliseconds. Unlike the `/stats` family (which uses Unix *seconds*), every timestamp accepted or returned by the SIP endpoints — `start_timestamp`, `end_timestamp`, `timestamp`, `invite_timestamp`, `duration` — is in **milliseconds** since epoch, matching the protobuf wire format.



All three endpoints require the database to be enabled. If `database.engine` is empty the server returns HTTP 503 with the body `Database is not active..`

Event types and enum labels

`event_type` identifies the kind of SIP event; the endpoints also emit a human-readable `*_label` alongside each numeric enum:

event_type	event_type_label	Meaning
1	start	Call established (a 2xx answered the INVITE).
2	end	Call terminated normally (BYE).
3	reinvite	Mid-call re-INVITE / UPDATE (media renegotiation).
4	failed	Call never established (rejected, canceled, or timed out).

direction	direction_label (also bye_direction_label)
1	caller_to_callee
2	callee_to_caller
other	unknown

reason	reason_label
1	rejected
2	canceled
3	timeout
other	unknown



Event object shape

Both `/sip_call` and `/sip_events` return SIP events using the same JSON shape. Common keys are always present; the remaining keys depend on `event_type`:

```
{
  "id": 1234,
  "event_type": 1,
  "event_type_label": "start",
  "call_id": "9f6e@pbx.example",
  "timestamp": 1716625984123
}
```

event_type	Additional keys
1 start	invite_timestamp, setup_code, caller, callee, caller_ua, callee_ua, caller_codecs, callee_codecs
2 end	duration (ms), bye_direction, bye_direction_label, response_codes (CSV string)
3 reinvoke	direction, direction_label, is_request (bool), peer, peer_ua, peer_codecs (the renegotiated side)
4 failed	invite_timestamp, reason, reason_label, response_code, reason_phrase, caller, callee

GET `/sip_calls` — aggregated call list

Folds the raw events into one summary row per `call_id`, most-recently-active first (ordered by the call's latest event timestamp).



Query parameters

Parameter	Type	Default	Description
<code>start_timestamp</code>	int	—	Lower bound (Unix ms) on event timestamps.
<code>end_timestamp</code>	int	—	Upper bound (Unix ms) on event timestamps.
<code>call_id</code>	string	—	Restrict the result to a single SIP Call-ID (exact match). URL-encode it; the server URI-decodes the value. Handy to fetch the summary of one specific call.
<code>limit</code>	int	<code>dashboard.max-streams</code> (40)	Page size; values <code><= 0</code> fall back to <code>50</code> .
<code>offset</code>	int	<code>0</code>	Zero-based row offset; negatives are clamped to <code>0</code> .

A call is included if any of its events falls within the `[start_timestamp, end_timestamp]` window. When `call_id` is given, `total_calls_count` is `1` if the call exists and `0` otherwise.



Response

```
{
  "instance": { "id": "agent_1", "name": "First instance" },
  "total_calls_count": 152,
  "calls": [
    {
      "call_id": "9f6e@pbx.example",
      "caller": "alice@pbx.example",
      "callee": "bob@pbx.example",
      "start_timestamp": 1716625984123,
      "end_timestamp": 1716626042777,
      "duration": 58654,
      "reinvite_count": 1,
      "outcome": "established",
      "setup_code": 200
    }
  ]
}
```

- `total_calls_count` is the number of distinct `call_id`s matching the window (independent of `limit` / `offset`), for paging.
- `outcome` is `established`, `failed`, or `unknown`.
- `setup_code` is present only when the call was established; `response_code`, `reason`, and `reason_label` are present only when the call failed.
- A timestamp of `0` means the corresponding event was not observed (e.g. `start_timestamp == 0` for a call seen only via a re-INVITE or failure).

GET /sip_call — full event timeline for one call

Returns every recorded event for a single `call_id`, in chronological order.

Query parameters

Parameter	Required	Description
<code>call_id</code>	yes	The SIP Call-ID. URL-encode it; the server URI-decodes the value.

If `call_id` is missing the server returns HTTP `503` with `{"error": "Param call_id is required."}`. An unknown `call_id` is not an error — it yields an empty `events` array with `event_count`: `0`.



Response

```
{
  "instance": { "id": "agent_1", "name": "First instance" },
  "call_id": "9f6e@pbx.example",
  "event_count": 3,
  "events": [
    { "id": 1234, "event_type": 1, "event_type_label": "start", "call_id": "9f6e@pbx.example",
      "timestamp": 1716625984123, "invite_timestamp": 1716625983900, "setup_code": 200,
      "caller": "alice@pbx.example", "callee": "bob@pbx.example",
      "caller_ua": "...", "callee_ua": "...", "caller_codecs": "PCMA", "callee_codecs": "PCMA" },
    { "id": 1240, "event_type": 3, "event_type_label": "reinvite", "call_id": "9f6e@pbx.example",
      "timestamp": 1716626001500, "direction": 1, "direction_label": "caller_to_callee",
      "is_request": true, "peer": "alice@pbx.example", "peer_ua": "...", "peer_codecs": "PCMU" },
    { "id": 1255, "event_type": 2, "event_type_label": "end", "call_id": "9f6e@pbx.example",
      "timestamp": 1716626042777, "duration": 58654, "bye_direction": 2,
      "bye_direction_label": "callee_to_caller", "response_codes": "200" }
  ]
}
```

GET /sip_events — flat event log

Returns individual SIP events across all calls, most-recent first (ordered by `event_timestamp` desc), optionally filtered by type and time window.

Query parameters

Parameter	Type	Default	Description
<code>type</code>	int	— (all types)	Restrict to one <code>event_type</code> (1 .. 4).
<code>start_timestamp</code>	int	—	Lower bound (Unix ms).
<code>end_timestamp</code>	int	—	Upper bound (Unix ms).
<code>limit</code>	int	<code>dashboard.max-streams</code> (40)	Page size; values ≤ 0 fall back to 50 .
<code>offset</code>	int	0	Zero-based row offset; negatives are clamped to 0 .



Response

```
{
  "instance": { "id": "agent_1", "name": "First instance" },
  "total_events_count": 4123,
  "events": [ ... event objects, see *Event object shape* ... ]
}
```

`total_events_count` reflects the same `type/time` filters but ignores `limit / offset`, for paging.

Navigating between calls and streams

The SIP Call-ID is the join key between the signalling view (`/sip_calls`, `/sip_call`) and the media view (`/stats`). Each RTP stream row carries the `sip_callid` it was correlated with, and both listing endpoints accept an exact-match Call-ID filter, so a dashboard can move in either direction:

- **From a call to its streams:** take the `call_id` from a `/sip_calls` row and request `GET /stats?show_active=true&show_finished=true&sip_callid=<call_id>` to list just the RTP streams of that call.
- **From a stream to its call:** take the `sip_callid` shown on a `/stats` row and request `GET /sip_call?call_id=<call_id>` for the full signalling timeline, or `GET /sip_calls?call_id=<call_id>` for the folded summary.

The `sip_callid` filter on `/stats` applies to both the active and finished lists and combines with the other filters (date window, `db_filter/mem_filter` expression). Correlation is best-effort: a stream that was never matched to SIP signalling has an empty `sip_callid` and will not appear under any Call-ID filter.

GET /instance_list — agent enumeration

Lists every probe agent that has ever published into this `vq-db`. Useful for multi-probe dashboards.

Response

```
[
  { "id": "agent_1", "name": "First instance" },
  { "id": "agent_2", "name": "Second instance" }
]
```




The list is read directly from the database (`getAgentList`). If the database is disabled the array is empty.

GET /server_stats — server runtime statistics

Returns a snapshot of process-level state for the `vq-db` instance itself.

Response

```
{
  "instance": { "id": "agent_1", "name": "First instance" },
  "capturers": [ ],
  "hep": { "device": "", "src_port_range": "", "dst_port_range": "",
    "packets_total": 0, "packets_rtp": 0, "packets_sip": 0,
    "packets_truncated": 0 },
  "decoder_pool": {
    "workers": [ ],
    "packets_received": 0,
    "packets_distributed": 0
  },
  "server_time": "2026-05-25 09:13:42.001",
  "pvqa_instance_counter": 0,
  "pvqa_processed_seconds": 0,
  "active_decoder_counter": 0,
  "total_decoder_counter": 0,
  "uptime": 86342,
  "version": "Server v1.8.4 , build number 13191"
}
```

In `vq-db` the capturer / decoder / PVQA fields are zero — those metrics are populated only by `vq-core`. The interesting fields here are `server_time`, `uptime` (seconds since process start), `version`, and `instance`.

GET /dashboard/summary — combined live + historical summary

Returns a single JSON envelope that merges (a) the most recent `instance_statistics` snapshot received from `vq-core` over the ZeroMQ bus and (b) two historical aggregates (1h / 24h) computed from the local database. Designed for a single dashboard “overview” widget.

Request

No parameters. Only `GET` is accepted.



Response

```
{
  "instance": { "id": "agent_1", "name": "First instance" },
  "core_available": true,
  "core": {
    "instance": { "id": "agent_1", "name": "First instance" },
    "capturers": [
      { "device": "eth0", "src_port_range": "", "dst_port_range": "",
        "packets_total": 1284321, "packets_rtp": 1240005,
        "packets_sip": 21345, "packets_truncated": 0,
        "packets_dropped_hw": 0, "packets_erroneous": 0, "mbuf_alloc_failed": 0 }
    ],
    "hep": { "device": "", "packets_total": 0, "packets_rtp": 0,
      "packets_sip": 0, "packets_truncated": 0 },
    "decoder_pool": { "workers": [], "packets_received": 0, "packets_distributed": 0 },
    "server_time": "2026-05-26 10:15:00.123",
    "pvqa_instance_counter": 4,
    "pvqa_processed_seconds": 18432,
    "active_decoder_counter": 12,
    "active_audio_decoder_counter": 8,
    "total_decoder_counter": 9871,
    "sip_call_counter": 37,
    "resip_message_counter": 1840,
    "resip_sip_message_counter": 920,
    "mem_allocated_bytes": 268435456,
    "mem_heap_size": 314572800,
    "mem_pageheap_free_bytes": 8388608,
    "mem_alloc_count": 4821334,
    "mem_free_count": 4802901,
    "mem_allocs_per_sec": 1250.0,
    "mem_frees_per_sec": 1243.5,
    "cpu_user_seconds": 1832.4,
    "cpu_system_seconds": 412.7,
    "cpu_usage_percent": 23.5,
    "uptime": 86342,
    "version": "Server v1.8.16 , build number 14302"
  },
  "live": {
    "active_streams": 42,
    "session_started": 1287,
    "session_finished": 1245
  },
  "historical": {
    "good_mos_threshold": 3.6,
    "1h": { "stream_count": 120, "good_sevana_count": 110, "good_network_count": 115,
      "with_sevana_mos": 95,
      "avg": { "sevana_mos": 4.10, "network_mos": 4.30, "rfactor": 0.08, "duration": 38.2 } },
    "24h": { "stream_count": 2880, "good_sevana_count": 2710, "good_network_count": 2790, "with_sevana_mos":
      2310,
      "avg": { "sevana_mos": 4.00, "network_mos": 4.20, "rfactor": 0.10, "duration": 41.7 } }
  }
}
```



Field reference



Path	Meaning
<code>core_available</code>	<code>false</code> until the first <code>instance_statistics</code> message has been received from <code>vq-core</code> (e.g. the bus is down or the probe has just started). When <code>false</code> the <code>core</code> object is empty.
<code>core.capturers[]</code>	One entry per capture device on <code>vq-core</code> . The packet counters (<code>packets_total</code> , <code>packets_rtp</code> , <code>packets_sip</code> , <code>packets_truncated</code>) are cumulative since the <code>vq-core</code> process started. The NIC-level capture-loss counters (<code>packets_dropped_hw</code> — dropped by NIC HW when RX queues are full, <code>packets_erroneous</code> — erroneous packets/errors, <code>mbuf_alloc_failed</code> — RX mbuf allocation failures) are populated only on the DPDK capture path and stay <code>0</code> on <code>libpcap/HEP</code> .
<code>core.hep</code>	Same shape as a <code>capturers[]</code> entry, populated when a HEP listener is configured on <code>vq-core</code> .
<code>core.active_decoder_counter</code>	Decoder slots currently busy in <code>vq-core</code> .
<code>core.active_audio_decoder_counter</code>	Audio decoder slots currently busy in <code>vq-core</code> (subset of <code>active_decoder_counter</code>).
<code>core.total_decoder_counter</code>	Decoder slots used in total since the <code>vq-core</code> process started. Resets when <code>vq-core</code> restarts.
<code>core.pvqa_instance_counter</code>	Number of PVQA analyser instances currently running in <code>vq-core</code> . Present only when <code>vq-core</code> is built with PVQA support.
<code>core.pvqa_processed_seconds</code>	Total seconds of audio decoded and fed to PVQA since <code>vq-core</code> started.
<code>core.sip_call_counter</code>	Live <code>SipManager</code> Call objects in <code>vq-core</code> right now. A value that keeps climbing while decoders stay flat flags Call objects that are never released (e.g. calls with no BYE).
<code>core.resip_message_counter</code> / <code>core.resip_sip_message_counter</code>	Live <code>reSIPProcate</code> object counts (leak indicators); the second is the SIP-specific subset.
<code>core.mem_allocated_bytes</code> / <code>core.mem_heap_size</code> / <code>core.mem_pageheap_free_bytes</code>	<code>tcmalloc</code> memory figures in bytes (live usage / total mapped / free-but-retained). All <code>0</code> when <code>vq-core</code> is not built against <code>tcmalloc</code> .
<code>core.mem_alloc_count</code> / <code>core.mem_free_count</code>	Cumulative <code>tcmalloc</code> allocation / free call counts since <code>vq-core</code> started; a widening gap indicates live objects (and possible leaks). Both <code>0</code> unless <code>vq-core</code> is built against <code>tcmalloc</code> and running with allocation tracking (<code>track-allocations</code>) enabled.



Path	Meaning
<code>core.mem_allocs_per_sec / core.mem_frees_per_sec</code>	Allocator load: tcmalloc allocation / free rate over the last sampling interval. Same gating as <code>mem_alloc_count</code> — 0 unless <code>track_allocations</code> is enabled.
<code>core.cpu_user_seconds / core.cpu_system_seconds</code>	Cumulative CPU time (user / kernel) consumed by the <code>vq-core</code> process, in seconds.
<code>core.cpu_usage_percent</code>	<code>vq-core</code> CPU utilisation over the last sampling interval (100% = one fully-busy core).
<code>core.uptime</code>	Seconds since <code>vq-core</code> started.
<code>live.active_streams</code>	Streams currently held in <code>vq-db</code> 's in-memory map (i.e. seen <code>stream_start</code> but no <code>stream_finish</code> yet).
<code>live.session_started / session_finished</code>	Streams observed by vq-db since <code>vq-db</code> itself started. Resets when <code>vq-db</code> restarts; not necessarily equal to <code>core.total_decoder_counter</code> (different reset point and different observer).
<code>historical.good_mos_threshold</code>	The configured threshold applied to both <code>good_sevana_count</code> and <code>good_network_count</code> (see <code>dashboard.good-mos-threshold</code> in the YAML — default 3.6). Echoed so clients can label charts without re-reading config.
<code>historical.1h / 24h</code>	Aggregates over the matching trailing window from <code>rtpmon_statistics</code> . <code>stream_count</code> is the row count; <code>good_sevana_count</code> is rows with <code>sevana_mos >= good_mos_threshold</code> ; <code>good_network_count</code> is rows with <code>network_mos >= good_mos_threshold</code> ; <code>with_sevana_mos</code> is rows with a non-null <code>sevana_mos</code> (i.e. PVQA actually ran). <code>avg.duration</code> is in seconds. The two <code>good_*</code> counts can differ — Sevana MOS reflects measured audio quality from PVQA, while Network MOS is the G.107 E-model estimate from transport metrics.

Configuration

```
dashboard:  
  port: 9126  
  good-mos-threshold: 3.6 # streams at or above this MOS count as "good"
```



Data retention

The data returned by the listing and detail endpoints (`/stats` finished list, `/streamhistory`, `/report`, and the SIP endpoints) is not kept forever. A background sweep (hourly) expires old data according to two independent lifetimes configured in the YAML; both default to `0`, which means **keep forever** (no sweeping). Durations accept a unit suffix — `7d`, `12h`, `30m`, `10200ms`, or a bare number (seconds).

```
database:
  records-lifetime: 30d # stream records (and SIP events); 0 = keep forever
  audio-lifetime: 7d # decoded-audio rows; 0 = keep forever
```

- **database.records-lifetime** — bounds how long a stream stays queryable. A stream is expired as a **whole unit**: the parent stream row together with all of its interval / statistics / audio children are removed once the stream has no row newer than the cutoff *and* the stream itself is old. “Old” means it has only already-expired report rows, **or** it was opened before the cutoff. The second condition is what ages out a stream that never produced a report (opened on `stream_start` but seen with no interval/final) — it expires by its open time rather than lingering indefinitely. An in-flight stream (any recent row, or opened within the lifetime) is never deleted out from under the ingest pipeline.

SIP events (`/sip_calls`, `/sip_call`, `/sip_events`) are not tied to a stream, so they are pruned independently by their own event timestamp under the same `records-lifetime`.

- **database.audio-lifetime** — bounds how long decoded-audio rows are retained, independently of the record lifetime. Once audio is swept, `decoded_filename` on a stream may reference data that is no longer present.

Clients that need long-term history should export it (the CSV download on `/stats`) before it ages out, or run with the lifetimes set to `0`.



Static dashboard

If `dashboard.root` is configured in the YAML, any request that does not match one of the endpoints above and that resolves to an existing file under that directory is served as a static asset. A request for the root path (`/`) returns `index.html`. This is the mechanism the bundled web dashboard uses.

Examples

```
# Ask for a single combined snapshot of active + finished streams (what the dashboard does).
curl 'http://localhost:9126/stats?show_active=true&show_finished=true'

# Page 2 of the database list, 25 rows per page, sorted by Sevana MOS ascending.
curl 'http://localhost:9126/stats?show_finished=true&db_filter=sevana_mos/asc/25/25'

# Last 24 hours of finished streams as CSV (with detector counters).
NOW=$(date +%s); YESTERDAY=$((NOW - 86400))
curl -OJ "http://localhost:9126/stats?download_db=true&show_detectors=true&db_start_timestamp=${YESTERDAY}
&db_end_timestamp=${NOW}"

# Drill into one stream and one chunk.
SID="...stream_id from /stats..."
curl "http://localhost:9126/streamhistory?stream_id=${SID}"
curl "http://localhost:9126/report?stream_id=${SID}&timestamp=1716625984123"

# SIP call lifecycle (timestamps are Unix milliseconds here).
curl 'http://localhost:9126/sip_calls?limit=25'
curl 'http://localhost:9126/sip_call?call_id=9f6e%40pbx.example'
curl 'http://localhost:9126/sip_events?type=4' # only failed-call events

# Navigate between a SIP call and its RTP streams via the shared Call-ID.
CID='9f6e@pbx.example'
curl "http://localhost:9126/sip_calls?call_id=${CID}" # the call summary
curl "http://localhost:9126/stats?show_active=true&show_finished=true&sip_callid=${CID}" # its RTP streams

# Process metadata.
curl http://localhost:9126/server_stats
curl http://localhost:9126/instance_list
```

Error responses

HTTP code	When
200	Successful response, body is JSON (or CSV in download mode).
404	Path does not match any handler and no static file exists.
501	The request method is not <code>GET</code> .
503	An exception was thrown while processing — body is usually <code>{"error": "<message>"}</code> . Common cases: missing required parameter, unknown <code>stream_id</code> , database disabled when CSV export is requested. A few cases (e.g. the SIP endpoints when the database is disabled) return a plain-text body such as <code>Database is not active.</code>